

Consistency Rules

Singles

The object of the game is to draw as close to the jack as possible and score points as follows: 4 points for the closest bowl, 3 points for the next closest, 2 points for the next and 1 point for the fourth closest.

The first player to score 100 points wins the game.

During play, should a player kill an end or send the jack into the ditch, that player is penalized by 10 points.

During play, should a player's bowl move the jack more than 1 meter (as determined by the measuring stick) from its original placement, (as determined by the 'washer') , that player is penalized by 5 points.

The toss of a coin decides who shall play first, thereafter the highest scorer takes the mat and rolls the jack. The jack is placed on a 'washer' to establish its placement throughout that end of play.

Equipment required :

- 1 Jack
- 1 Washer
- 1 measuring stick = 1 metre
- 1 person to mark